Final Report:

Results of the SBIR Phase II Effort

Contract No. N00039-93-C-0099 CDRL No. A003

September 5, 1995

Prepared for:





Space and Naval Warfare Systems Command Information Systems Security Office (SPAWAR PD 71) Arlington, VA 22245-5200

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- Task 1 Demonstration of Phase I Concept
- Task 2 Navy Security Standards and Applications Analysis
- Task 3 Analysis of End-to-End Encryption and Traffic Flow Confidentiality Options
- Task 4 Naval Network Security Requirements Analysis
- Task 5 NetWare Administrator's Security Guidance Handbook
- Task 7 Participate in Security Groups.

In response to changing needs of the Navy, Phase II was redirected from a technical perspective with a focus on communications security technology to a "hands-on" perspective with a focus on network security Administration. The Novell NetWare Security Administrator's Security Guidance Handbook was the result of that redirection. The importance of this redirection has been recognized and will be carried into Phase III with the development of a comprehensive set of network security administration tools. In addition, the scope will be broadened to include support of Microsoft Windows NT security administrators as well

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Table of Contents

<u>Secti</u>	<u>Page</u>
1.0 1.1 1.2 1.3 1.4 1.5 2.0 2.1 2.2 2.3 2.4 2.5 2.6 3.0	Executive Summary
	Appendices
Appe	<u>Page</u>
A B	Acronyms A-1 References B-1
	Index of Figures
Figu	<u>re</u> <u>Page</u>
1-1 1-2 2-1 2-2 2-3 2-4 3-1 3-2	Layered Architecture of the OSI Reference Model

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Executive Summary

Secure Solutions, Inc. was tasked by the Space and Naval Warfare Systems Command (SPAWAR) to perform a Small Business Innovation Research (SBIR) Phase II network security research effort consisting of a series of analyses to extend the Phase I effort. This Final Report summarizes the results of those analyses. The Phase II effort consisted of the following tasks:

- Task 1 Demonstration of Phase I Concept
- Task 2 Navy Security Standards and Applications Analysis
- Task 3 Analysis of End-to-End Encryption and Traffic Flow Confidentiality
- Task 4 Naval Network Security Requirements Analysis
- Task 5 NetWare Administrator's Security Guidance Handbook
- Task 6 Provide Briefings for Phase III Support (canceled)
- Task 7 Participate in Security Groups.

The first four tasks focused on security services and mechanisms in communications protocols, and on communications security requirements in military environments. In response to changing needs of the Navy, Phase II was redirected near it's end from a technical perspective with a focus on communications security technology to a "hands-on" perspective with a focus on Network Security Administration for both commercial and military Sensitive Unclassified environments. The NetWare Security Administrator's Security Guidance Handbook was the result of that redirection.

It was recognized that Government and commercial organizations face a common problem of having trained personnel rotate on to new assignments, leaving inadequately trained replacements to administer the networks. In addition, it was noted that many organizations which have NetWare Version 3 installed are contemplating the migration to Version 4, but their administrators have not been trained to manage NetWare Version 4 networks. The purpose of the Handbook was to provide specific security guidance for this group of administrators, including direction on where to find additional guidance on various security-related topics.

The importance of this redirection has been recognized and will be carried into Phase III with the development of a comprehensive set of network security administration tools. In addition, the scope will be broadened to include support of Microsoft Windows NT security administrators as well.

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Section 1 Introduction

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1.0 Introduction

This Final Report summarizes the results of a series of network security analyses performed by Secure Solutions under Phase II of the Small Business Innovation Research (SBIR) Program for the U.S. Navy's Space and Naval Warfare Systems Command (SPAWAR) under Contract Number N00039-93-C-0099, SBIR Topic Number N91-061, "Placement of Network Security Services for Secure Data Exchange."

The introduction describes the results of the Phase I effort and provides other background information on why this Phase II research effort was initiated, describes the scope, objectives, and approach used in the Phase II effort, and describes the organization of the report.

1.1 Background

Naval Command and Control, Communications and Computers, and Intelligence (C⁴I) systems are hosted on shipboard, submarine, shore, airborne, and space platforms and must consequently operate in a variety of hostile environments. Diverse local area networks (LANs), metropolitan area networks (MANs), and wide area networks (WANs), as well as client-server technologies and Network Operating Systems (NOSs), are used to support these C⁴I systems. A major thrust is to interconnect these networks for the purpose of sharing information and improving the survivability of the overall network. To support application-level interoperability among C⁴I systems which use these networks, the use of a layered architecture is imperative. Furthermore, with the current migration from centralized host environments to distributed client-server environments, it is imperative that a distributed approach to security be adopted.

Phase I of this SBIR effort focused on the Open Systems Interconnection Reference Model (OSI RM), the most well-known framework for a layered architecture. It is shown in **Figure 1-1** and described in the International Standards Organization (ISO) International Standard 7498 (ISO 7498). The Security Architecture for the OSI RM, described in ISO 7498-2, identifies five basic categories of services: data confidentiality, data integrity, authentication, access control, and non-repudiation.

The placement of security services and mechanisms within the OSI Reference Model has always been controversial because ISO 7498-2 limits the layers where they may be placed. For Layer 2, the Data Link Layer, it states that only data confidentiality may be provided. The IEEE 802.10 LAN/MAN Security Working Group is developing the Standard for Interoperable LAN/MAN Security (SILS). SILS includes a description of the Secure Data Exchange (SDE) protocol which operates within Layer 2 and supports data confidentiality, data integrity, authentication, and access control. Due to their efforts, ISO is considering modifying the OSI Reference Model to include these services at Layer 2, as shown in **Figure 1-2**.

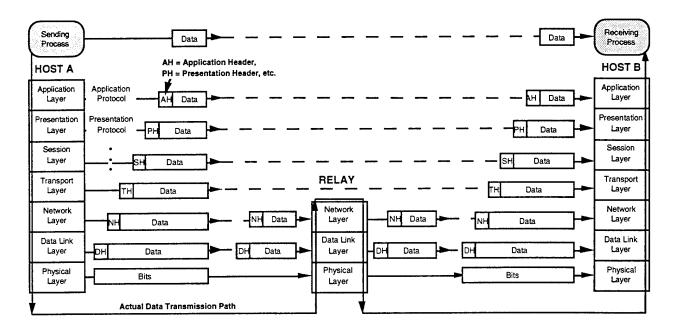


Figure 1-1. Layered Architecture of the OSI Reference Model

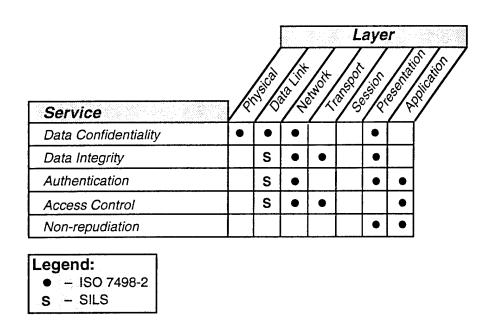


Figure 1-2. Allocation of Security Services to OSI Layers

1-2

Simply resolving the differences between standards organizations will still not lead to an optimal placement of security services among layers for the Navy. Optimal placement for the Navy will only be achieved if the placement of services are primarily driven by DoD information security (INFOSEC) assurance requirements and the greater constraints encountered in the Naval tactical environment. In this regard, it is critical that service placement selections be made in a manner that conserves bandwidth, supports real-time transmission requirements, and promotes survivability. For these reasons, the Phase I effort was undertaken to perform a thorough analysis to identify the security services that should be provided in each of the seven layers of the OSI Reference Model for Naval applications.

The Phase I effort produced the following accomplishments:

- The general services and functions were described for each OSI layer
- The security services and mechanisms to be allocated to the various OSI layers were defined
- Evaluation factors for analyzing placement options were defined
- Security services were allocated to the OSI layers using the evaluation factors.

The following conclusions were reached as part of the Phase I effort:

- There is a need for LAN security products (e.g., local and remote bridges) implementing security services and mechanisms at Layer 2 of the OSI Reference Model. These would support Naval mission-specific requirements for delivery/ response times
- The U.S. Navy needs to continue to support national and international standards development activities to ensure that Navy mission-specific requirements are taken into account as part of these efforts
- Both Type 1 and Type 2 security products are needed to support Naval missions. The following security products are needed:
 - Secure local bridge
 - Secure remote bridge
 - Secure LAN front end
 - LAN Security cards.

1.2 Phase II Scope

Phase II was intended to extend the work of the Phase I effort by performing demonstrations, conducting relevant follow-on systems engineering efforts, and holding meetings with vendors to stimulate interest in the development of LAN security products to support mission-critical Naval applications. The original Phase II contract involved the following work efforts:

- Task 1 Demonstration of Phase I Concept
- Task 2 Navy Security Standards and Applications Analysis
- Task 3 Analysis of End-to-End Encryption and Traffic Flow Confidentiality
- Task 4 Naval Network Security Requirements Analysis
- Task 5 LAN Security Product Specifications
- Task 6 Provide Briefings for Phase III Support
- Task 7 Participate in Security Groups.

The Phase II effort began with a focus on documenting emerging communications security technologies from a technical perspective rather than from a "hands-on" Network Security Administrator's perspective. As Phase II progressed, it was recognized that new client-server technologies and NOSs introduced viable options for placement of security services and mechanisms. Participation in Security Groups, Task 7, included participation in Internet Engineering Task Force (IETF) security working groups. Through this task and others, it was noted that with the rapid expansion of networking technologies, user connectivity demands, and security administrator options, Navy and commercial network security administrators needed well defined recommendations on what security features to activate and what additional security mechanisms (e.g., firewalls) to implement in their specific Naval environments.

In response to these changing needs of the Navy, Secure Solutions, Inc. redirected the Phase II work effort. Tasks 1, 2, 3, 4, and 7 had already been completed prior to the redirection. Tasks 5 and 6 were canceled and replaced with a new Task 5:

Task 5 (redirection) – NetWare Administrator's Security Guidance Handbook.

1.3 Phase II Objectives

The technical objectives for Phase II, including consideration for the redirection of Task 5, were to:

- Determine quantitatively if the implementation of security protocols at lower OSI layers in relays (or front ends) will significantly reduce delivery time across a LAN internetwork
- Consider what security functions and services should be standardized to support network applications, assess which security services should be allocated to the communications protocol stack, review the status of standardization in both commercial and Government sectors, and report the findings and provide guidance to system designers concerning identification of security mechanisms that implement the security services, placement of those mechanisms, and implementation of the security standards
- Determine the extent of potential traffic flow information leakage due to the use of protocol control information that is not encapsulated when end-to-end encryption is used, and discuss the merits of the solutions to counter those vulnerabilities
- Identify the high-level security implementation requirements for Navy networks so
 that future studies can focus on the strengths and deficiencies of security
 products and identify areas where additional security products are needed
- Provide consolidated, concise, and easy to read security guidance on Novell NetWare to acquaint management and new network administrators with all major security issues and provide pointers to more in-depth documentation on each subject so they will be able to take the correct steps to counter any threats that may arise
- Participate in Navy, U.S. Government, and International working groups to develop recommendations for selecting security services in Navy systems, with an emphasis on the Navy Integrated C⁴I Security Architecture.

1.4 Phase II Approach

This study was accomplished by performing the following tasks:

 Demonstration of Phase I Concept – Work with Naval Command, Control, and Ocean Surveillance Center's RDT&E Division (NRaD), Naval Research Laboratory (NRL), and Naval Surface Warfare Center (NSWC) to define a network configuration for evaluating delivery time, develop a mathematical model for computing delivery time, and search for relevant sources to provide a demonstration of security services most suited to Navy systems

- Security Standardization Review recent security-related studies and Naval computer and telecommunications architectures contemplated for the future in order to understand the specific needs of the Navy, and interview members of standards bodies and review standards to assess their progress and to consider whether the required security services and functions have been provided
- Traffic Flow Confidentiality Analyze end-to-end encryption (E³) and traffic flow confidentiality options and recommend options to enhance security in various environments
- Requirements Analysis Conduct requirements definition and systems engineering studies of the DoD Goal Security Architecture (DGSA), Multilevel Information Systems Security Initiative (MISSI), and Integrated C⁴I Architecture to define Navy mission-specific needs for network security
- NetWare Security Guidance Review Novell NetWare security features and deficiencies, assess their impact on commercial and Navy Type 2 (Sensitive Unclassified) processing environments, review related third-party support products, and report the findings in a NetWare Administrator's Security Guidance Handbook
- Security Working Groups Participate in security working groups, including the American National Standards Institute Accredited Standards Committee for Open Systems Security (Task Group X3T5.7), IEEE Security Working Group for Standard Interoperable LAN/MAN Security (IEEE 802.10), and the Internet Engineering Task Force Security Area working groups.

1.5 Report Organization

The main body of the report is organized as follows:

- Section 1 Introduction
- Section 2 Summary and Conclusions of Phase II Effort
- Section 3 Proposed Direction for Future Work Efforts

The following appendices are provided to supplement the main body:

- Appendix A Acronyms
- Appendix B References.

Section 2 Summary and Conclusions of Phase II Effort

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September 5, 1995

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2.0 Summary and Conclusions of Phase II Effort

Phase II consisted of six tasks, as discussed in Section 1. The first four tasks resulted in technical reports, the fifth task resulted in a security handbook, and the last task (Task 7) resulted in a series of trip reports on the security working group meetings attended. Discussions of the background, conclusions, and recommendations for each task are provided in the following paragraphs.

2.1 Task 1: Demonstration of Phase I Concept

The Phase I effort made the qualitative observation that the delivery time through a secure relay (or secure front end) could be improved (reduced) if the security protocol is implemented at a lower layer within these components. Task 1 of the Phase II effort demonstrated quantitatively how much delivery times can be improved (reduced) by implementing security protocols at lower OSI layers in relays (or front ends). The approach described three variations of an internetwork model consisting of two 802.3 LANs interconnected through a backbone Fiber Distributed Data Interface (FDDI) LAN. The variations involved three different types of secure relays – bridges, routers, and transport protocol converters – which interconnect the 802.3 LANs with the FDDI LAN. Each relay uses different types of security protocols at different OSI layers: the Secure Data Exchange (SDE) protocol at Layer 2; Security Protocol 3 (SP3) or the Network Layer Security Protocol (NLSP) at Layer 3; and Security Protocol 4 (SP4) or the Transport Layer Security Protocol (TLSP) at Layer 4.

Conclusions regarding the impact on host-to-host delivery time as a function of where security protocols are placed within OSI layers were as follows:

- Latency is a function of distance between sender and receiver and the number of protocol stacks that must be traversed. It is also a function of the amount of time needed to access a shared service. Latency in the intermediate nodes is a function of how high in the protocol stack the data must go before it goes back down
- Providing end-to-end security services, as opposed to link security services, improves (reduces) delivery time because security encapsulation and decapsulation functions are only performed at the source and destination host. When link security services are used, security encapsulation and decapsulation functions are performed repeatedly, thereby increasing the host-to-host delivery time for a given network configuration
- If security services are used in the intermediate nodes, there will be additional latency due to security processing in both halves of each intermediate node stack. If the security processing has to be in a layer higher than the intermediate node would otherwise use to perform its normal functions, then additional latency is added due to having to process higher layers in the intermediate nodes' stacks
- Intermediate node security services are not needed for end-to-end data security, but are needed for traffic flow security when it is implemented in the lower layers.

The following recommendation was made from the standpoint of delivery time evaluation:

 Whenever possible, the Navy should provide end-to-end security services by implementing security protocols within hosts at the top of layer three or higher. This will minimize the host-to-host delivery time in comparison with providing link security services.

Task 1 identified potential sources which can be used to qualitatively determine the improvement in delivery time through the three variations of a LAN internetworks.

2.2 Task 2: Navy Security Standards and Applications Analysis

It is through standards that the computer and communications industry can achieve the goal of interoperability, and it is through security standards that can this goal can be met in a secure manner. To better understand why security standards are needed in supporting the development of secure computer and network systems, and the types of standards that are needed, Task 2 produced the following accomplishments:

- Reviewed recent security studies on distributed processing and military telecommunications architectures in order to determine what security functions and services should be standardized to support computer network applications
- Reviewed security guidance documents and standards and determined the status of those standards
- Described security mechanisms that can be implemented to provide the security services specified by the standards. The services include authentication, access control, audit and accountability, confidentiality, integrity, non-repudiation, and service assurance. The mechanisms include peer address checking, challengeresponse exchanges, certification authorities, discretionary and mandatory access controls, digital signatures, notary services, encipherment, traffic padding, integrity check values, sequence numbering, timestamps, and redundancy
- Suggested additional factors concerning the choice and placement of network security mechanisms that must be considered when evaluating architectural alternatives for secure computer and communications systems.

The following conclusions were reached as part of the Task 2 effort:

 Technological Advances – Networking is evolving faster than any other area of automation. As a result, an insatiable demand for even greater capabilities has developed. Developers have responded with more powerful, more reliable, and more secure communications technologies and products. Improvements include:

- Bandwidth Fiber optic media has emerged as the technology of the future, because it can support broad bandwidths at reasonable costs. FDDI incorporates dual counter-rotating fiber optic rings to provide high bandwidth for local area network communications. The Distributed Queue Dual Bus (DQDB) subnetwork of a metropolitan area network incorporates dual fiber optic rings to provide the Switched Multi-megabit Data Service (SMDS). The Broadband Integrated Services Digital Network (B-ISDN) incorporates cell-relay-based Asynchronous Transfer Mode (ATM) and Synchronous Optical Network (SONET) to provide high-performance multimedia wide area network communications
- Multimedia Network providers are combining telephony, cable broadcasting, and digital transmissions. Multimedia capabilities will change the way the Navy accomplishes its missions. Multimedia is identified as the basis for the Command Global Information Exchange System (GLOBIXS) network of the Integrated C⁴I Architecture. Interactive video applications and video conferencing are expected to become common activities
- Enterprise hubs Enterprise hubs introduce switched buses which offer significant speed and security benefits that cannot be realized on the traditional contention-based broadcast LAN
- Wireless LAN This technology is evolving due to the success of the portable computer and the cellular telephone. Demand has created a market and that market is motivating developers. Wireless LANs will provide flexibility for Government agencies, but pose new challenges with respect to security
- Multilevel Security From a security perspective for the military, the most important development efforts are in the area of multilevel processing. Standards bodies and system developers are well aware of the need to label subjects and objects and to base access control decisions on those labels. Automation will someday (probably no less than 10 years) be capable of allowing cleared and uncleared users to share the same resources across multilevel networks. The user community would have more freedom to operate automated systems in less secure environments since they would be assured that the computers and networks can provide the necessary security.
- Status of Standards Security standards for most areas are relatively new, though there is a significant commitment within industry and government toward developing and implementing standards. Most security standards have not yet been widely implemented, and are therefore not stable. Vendors hesitate to implement products based on draft standards. Even when standards are finalized, they are not stable. Stability comes when the standards have been implemented and there is little technological pressure to change them. Since many of the international standards are not stable, existing standards that are more widely implemented may be used in the interim.

- Naval Environment Studies concerning the architecture and security implications for four Naval systems were reviewed. They were:
 - Battle Management Command and Control System
 - Submarine Command System
 - Integrated Interior Communications and Control (IC)²
 - Integrated C⁴I (formerly Copernicus) and supporting communications systems.

Required security services were identified and generally found to conformed to those that apply to all networked or distributed systems. Furthermore, the specific mechanisms that are required for the Navy systems are those that are commonly used. **Figure 2-1** summarizes the security services and mechanisms suggested in the various studies and also indicates that standardization efforts have addressed provisions for all of the identified services and mechanisms.

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Figure 2-1. Required vs. Provided Security Services and Mechanisms

- Security Mechanisms Network security mechanisms are categorized according to the following security services, as shown in Figure 2-2:
 - Authentication
 - Access Control
 - Audit and Accountability
 - Confidentiality
 - Integrity
 - Non-Repudiation
 - Service Assurance.

Authentication

- Peer Address Checking
- Authentication Exchange
 - Passwords
 - Supporting Devices
 - Hand-held devices
 - Smart cards
 - Biometric readers
 - Challenge-Response
 - Symmetric Encipherment
 - Asymmetric Encipherment
- Certification Authority
- · Continuity of Authentication

Confidentiality

- Physical Protection
 - Isolation
 - Selective Routing
- Information Hiding
 - Symmetric Encipherment
 - Asymmetric Encipherment
 - Traffic Padding
- Partial Accessibility
 - Internal Fragmentation
 - Data Scattering

Access Control

- System-Oriented Access Control
 - Object Reuse
 - Trusted Path
 - Connection Timeout
- Discretionary Access Control
 - Access Control Lists
 - Capabilities
 - Authentication Server
- Mandatory Access Control
 - Security Labels
 - Routing Control

Integrity

- Error Detection
 - Error Detection Codes
 - Integrity Check Values (ICV)
 - Message Digests
- Encryption for Integrity
 - Cryptographic Seal
 - Digital Signature
- Sequence Protection
 - Sequence Numbers
 - Cryptographic Chaining
 - Timestamps
 - Reflection Bits
 - Source Addresses

Audit and Accountability

- Audit Mechanism
- Alarm Mechanism

Non-Repudiation

- Digital Signature
- Notary Service

Service Assurance

- Redundant Components
- Fault Tolerance
- Priority Processing

Figure 2-2. Generic Security Mechanisms

2.3 Task 3: Analysis of End-to-End Encryption and Traffic Flow Confidentiality

The use of end-to-end encryption (E³) services in internetworks where the trustworthiness of intermediate subnetworks is not provided is a critical capability for the Navy. The data to be transferred from the source host to the destination host can be encrypted at the source and not be decrypted until it reaches the destination. Advantages of using end-to-end encryption in internetworks could include the flexibility to connect classified hosts to commercial networks. Even if the data traverses subnetworks or components that are not trustworthy, the data still retains its assurance of confidentiality so long as the encryption keys are not compromised and the encryption algorithm is sufficient to preclude a cryptanalytic attack.

Although end-to-end encryption protects the user data from observation, it does not safeguard against traffic flow leakage from protocol headers that are applied after the end-to-end encryption is performed. Security-relevant information that may be available in the headers or derived from the headers includes source and destination addresses, priorities, security labels, message lengths, transmission frequencies, sequence numbers, flow control information, message routing lists, lifetime of the protocol data unit (PDUs), and checksums. It is necessary to determine the extent of the vulnerabilities associated with sending headers in the clear in order to eliminate or reduce the traffic flow confidentiality problem. The nature of this information provides a basis for determining the advantages and disadvantages of providing traffic flow confidentiality services at the lower layers after the headers have been applied.

Task 3 analyzed protocol control information (PCI) associated with LAN and WAN communication protocols and assessed what information can be derived from the protocol headers through traffic analysis, which is the inference of information from observation of traffic flows (e.g., their presence, absence, amount, direction, route, frequency, time of transfer, length, and other security-relevant information).

The report described the utility of traffic flow confidentiality options that may be employed to reduce the risk of exposure to traffic analysis. The primary measure to implement traffic flow confidentiality is the prevention of direct observation of information. This is accomplished with a confidentiality service, i.e., through the use of encryption for most networks or a protected distribution system for some links of a network. In addition, the ability for an adversarial traffic analyst to derive information must be prevented. This is accomplished through the insertion of dummy traffic, data padding, route control, data unit segmentation, address hiding, and timing techniques. The padding mechanisms must be implemented before the confidentiality mechanisms in order to be effective.

The major conclusions of Task 3 were:

- In most environments, the implementation of traffic flow confidentiality is unwarranted due to the processing overhead associated with its use
- In those cases where traffic flow confidentiality is warranted, it may be advisable
 to implement a combination of mechanisms at different layers. The OSI Security
 Architecture, ISO 7498-2, identifies the layers at which traffic flow confidentiality
 can be provided: the Application Layer, Network Layer, and Physical Layer
- Implementation of traffic flow confidentiality at the Application Layer will allow the
 user to be selective. In addition, this provides end-to-end (user-to-user) service.
 By implementing traffic flow confidentiality at a lower layer, traffic flows for the
 End System as a whole can be masked
- Data padding performed at the Application Layer is the first step in effectively concealing message sizes and types. Data padding can also be accomplished at the Transport, Network, and Data Link Layers, perhaps with less impact because it would not be applied to individual applications. NLSP is the only protocol that is specifically designed to perform data padding for traffic flow confidentiality
- When padding is accomplished at the Application Layer, encipherment will be accomplished at the Presentation Layer after context translation. When padding is accomplished at the Network Layer, encipherment can be accomplished immediately after by the same protocol entity
- SDE can be used at the Data Link Layer to encapsulate Connectionless Network Protocol (CLNP) and Logical Link Control (LLC) headers on LANs. Although ISO 7498-2 does not call for traffic flow confidentiality services at the Data Link Layer, SDE can provide limited traffic flow confidentiality within a LAN, or across multiple LANs connected by remote bridges. What remains exposed to observation by other nodes on the LAN are the Media Access Control (MAC) addresses, and time and frequency of transmission. Since SDE cannot be implemented with WAN protocols, X.25 and Link Access Procedures—B (LAPB) headers expose information that can only be protected at the Physical Layer
- Traffic padding can generate dummy traffic between two End Systems or any segment of a network to help camouflage heavy traffic loads. While traffic padding is an important traffic flow confidentiality mechanism, it incurs much overhead because connections must be padded to near capacity in order to conceal when peak traffic actually exists
- Segmentation with encryption conceals the original size of data units formed by application processes. Segmentation is performed by some Application Layer protocols, Transport Protocol Classes 4 (TP4) and 1 (TP1), NLSP, CLNP, X.25, and SDE

- Timing techniques to delay low priority messages can be employed when there is heavy traffic so the load appears to stay at an even level
- Route control, provided by CLNP, is an effective support mechanism to help ensure that traffic is not routed over insecure subnetworks or components. It can also be used to disperse PDUs and PDU segments over diverse paths. However, traffic analysts may still be able to infer when there is a high volume of traffic between two particular hosts if addresses or PDU types can be identified, even though they cannot observe the full load. Route control requires the use of additional fields in the PDU to explicitly identify the path to be traversed. If a security protocol is used to encapsulate the CLNP header, an additional CLNP protocol header may be needed below the security protocol to implement route control over the untrusted portion of the internetwork. For these reasons, there is significant overhead associated with route control. Routing control also introduces security risks which may outweigh the benefits of its use
- CLNP headers contain information that a traffic analysts can use to recognize
 when particular activities are underway at the source and destination
 organizations. Therefore, it is preferable to implement NLSP or SP3 below CLNP
 in environments where the security protocol peer entities are End Systems so the
 actual addressee can be hidden
- Another reason for implementing NLSP or SP3 below CLNP is that CLNP has a lifetime field (i.e., expiration counter) in the header that is decremented by each Intermediate System and used to eliminate expired PDUs from the network. An adversary could modify the lifetime field in order to flood a network or to cause messages to expire before they arrive at their destination and still maintain the normal traffic flow out of the adversarial station
- FDDI can be protected by physical means or through full period encryption on each point-to-point link
- Carrier Sense Multiple Access with Collision Detection (CSMA/CD) can be partially protected with full period encryption, but the preamble and starting delimiter must be sent in the clear to achieve bit and frame synchronization
- Full traffic flow confidentiality can only be provided at the Physical Layer in certain circumstances: two-way simultaneous (full-duplex), synchronous, pointto-point transmission. Full traffic flow confidentiality is not effective against active threats unless integrity mechanisms are also utilized in a cooperative manner
- A mechanism that offers a high degree of protection from wiretapping of the link between two remote bridges which are in close proximity is a Protected Distribution System (PDS). However, a PDS would not protect traffic from observation by other stations on a LAN. Full period encryption provides a similar service when the remote bridges are geographically remote.

The recommendations of the Task 3 study were:

- Implement traffic flow confidentiality mechanisms only when absolutely necessary because they require significant overhead and may cause network congestion
- Consider implementation of a combination of mechanisms at different layers
- When traffic flow confidentiality is deemed necessary, the protocol stack should primarily include traffic flow confidentiality at the Network Layer for internetwork traffic, and at the Data Link Layer, when possible, for traffic contained within the LAN
- Traffic flow confidentiality on a link basis should be more widely implemented for the links that connect End Systems to an internetwork. This can be implemented most robustly using full period encryption. An alternative that is feasible for some sites is to use physical security measures such as a PDS
- Avoid the use of route control for traffic flow confidentiality due to excessive overhead associated with its use, the need for two CLNP headers when a security protocol is applied below the upper CLNP header, and security risks that accompany its use
- When deciding whether to implement confidentiality services at the Network or Data Link Layers, system architects must consider what type of network is involved. In a WAN, subnetworks and routing are implemented at the Network Layer. Similar subnetwork and routing functions are exhibited at the Data Link Layer in LANs. For these reasons, the following layer placement options for traffic flow confidentiality are recommended:
 - Application Layer Application Layer traffic padding mechanisms should be reserved for those sites or applications that are determined to have traffic profiles which can be used to infer classified missions or information. When an application processes classified information that is highly desired by an adversary and that information is transmitted over an internetwork where the adversary may have an opportunity to observe, modify, or delay the information, a data padding mechanism should be placed in the Application Layer to disguise the message type and size. Timing techniques should be implemented in the application process to delay low priority traffic during peak traffic periods and dummy traffic should be generated during low traffic load periods so that high loads cannot be identified
 - Presentation Layer end-to-end encryption should be applied in conjunction with the traffic padding mechanism in the Application Layer

Network Layer — Network Layer mechanisms can be applied to traffic originating from a broad range of applications on the host and are less costly to implement than if they were implemented in each application process or protocol. If a single Application Service Element (ASE) or operating system utility is used to protect all application processes, then implementation costs will be comparable. Data padding, end-to-end encryption, and the generation of dummy traffic should be performed at the Network Layer for most environments, particularly when it is necessary to camouflage all traffic between two hosts or a set of hosts. The use of dummy traffic at the Network Layer should be limited to hosts that require strong traffic flow confidentiality so that the network does not become overly congested. In most cases, it would be better to generate dummy traffic at the Data Link Layer for dedicated links between two stations

Additional protocol options that could be implemented at the Network Layer include segmentation, disbursement of the segments, and route control. Route control can only be implemented at the Network Layer. These mechanisms have much less impact on network performance than does the generation of dummy traffic and should be used when portions of the network are outside the controlled environment

Data Link Layer – The generation of dummy traffic across the link between a
DTE and a DCE should be used to hide the true traffic load to and from the
End System without causing congestion on the network. Timing techniques
should be implemented on the same links as well, and for the same reasons

The segmentation, data padding, and encapsulation capabilities of SDE can be used on LANs to hide PCI from other stations that are authorized to connect to the LAN when pairwise unique keys are employed between stations. SDE is also effective between multiple LANs connected by local or remote bridges and can be used to provide end-to-end encapsulation within a LAN internetwork

- Physical Layer Full period encryption should be used to protect individual point-to-point links. In particular, full period encryption should be used on links between remote bridges that are outside of protected enclosures and protected paths
- Physical Installation A protected distribution system should be installed to protect cables that traverse areas that are not protected at the level of the data being carried on the network. For example, if two shipboard LANs are installed in areas of a ship that are not adjacent, the cable connecting the remote bridges should be protected by a PDS.

2.4 Task 4: Naval Network Security Requirements Analysis

Task 4 analyzed the DoD Goal Security Architecture (DGSA), Multilevel Information Systems Security Initiative (MISSI), and Navy Integrated Command and Control, Communications and Computers, and Intelligence (Integrated C⁴I) programs in order to determine security implementation requirements for Navy networks in light of emerging technologies. The study identified 10 major security implementation requirements. They are to provide security for the following:

- Open systems architecture
- Interconnectivity and distributed processing
- Use of COTS / GOTS hardware and software
- Processing at extremely high speeds
- Multilevel security
- User mobility
- Multimedia communications
- Firewalls
- Selectable security services
- Multicast routing.

The analysis included a brief review of the current environment, characterized by existing and proposed network security products, and discussed possible deficiencies which may require the development of additional security products. These findings were preliminary and merit further investigation.

The major conclusions of the Task 4 study were that it appeared there were not adequate security products to meet the requirements for:

• Secure User Mobility – As networks become more robust and users become more mobile, users will demand access to their data from any station in the network. As computers become more portable, they will at times require broadcast media for connectivity to the network rather than cables. Likewise, when a computer is carried around a ship, aircraft, hospital, or other workplace, the connection must not be lost or interfered with, and must not interfere with other signals such as radar and navigation. Technology is beginning to address the need for mobility, but security has not been a driving force in the development efforts

- Secure Multimedia Some trusted workstations are able to apply two types of sensitivity labels to the information they represent, one that indicates the classification range for the user and one that indicates the sensitivity of a particular window. The label for the information will be at the same or lower sensitivity level as the user's session label. Network security mechanisms also indicate a workstations range of permissible classifications and the classification level for a particular session, but no single protocol has been designed to handle both. Multimedia communications will require such labeling. There are other security issues that pertain to multimedia. In particular, as multimedia applications are introduced to run at the speeds of ATM, the minimum acceptable transmission speeds will rise rapidly. Security mechanisms must be developed to support these speeds. Some SONET and ATM encryptors are being developed, but encryptor products are needed at higher layers as well
- Secure Firewalls The security community is not in agreement as to whether
 firewalls are beneficial or detrimental. Some argue that firewalls provide a false
 sense of security. Since, by definition, some protocols must be permitted to pass
 traffic through the firewall, that traffic can be dangerous and difficult to protect.
 Others argue that firewalls can filter out specific types of communications that are
 known to be high risk. Regardless, firewalls are not currently very effective.
 Since it is not presently possible to install adequate security in every user
 workstation and server, and since interconnectivity is needed for operational
 purposes, there is presently an urgent need for secure firewalls
- Secure Multicast Routing In order to minimize network congestion, multicast techniques are being developed to send one copy of a message across parts of the network and then have routers burst the message into multiple copies for delivery to all intended recipients. This capability is imperative as multimedia applications become more common. This capability is also imperative as communication bandwidths to and from mobile platforms (e.g., ships) are always less than desired. As multicast protocols are developed, security issues must be addressed to ensure that routers correctly deliver traffic to all intended users and at the same time do not deliver traffic where it is not intended. Other security implications concern the application of security protocols that encrypt the destination address in a protected header. Since the multicast protocol must be able to modify the address entries, it may conflict with the use of an end-to-end security protocol.

Since the technologies and standards that support mobile users and multicast capabilities are not stable, Task 4 suggested that it may be premature to attempt to develop security products for these areas. (Note: since the Task 4 report was published, much progress has occurred in these areas.) However, participation in the standardization efforts by security engineers was highly recommended in the Task 4 report. It also stated that security products should be developed to meet near-term requirements for the following:

- Secure Multimedia Multimedia applications are being developed and will soon be in wide use on internetworks. Existing mechanisms that provide security services are not suitable for the wide bandwidth of multimedia, or for providing unique security such as supporting multiple sensitivity labels for video and whiteboard windows. Whiteboard windowing is a service that generally piggybacks on video teleconferencing to provide a second window that displays the speaker's presentation slides. The audience can then simultaneously view the speaker and the slides. An advantage of whiteboarding is that it uses a narrow bandwidth to provide the service
- Secure Firewalls Several types of firewalls are urgently needed. Perhaps the
 most important are Network Layer firewalls (routers). However, there are also
 requirements for Data Link Layer firewalls (bridges) and for application specific
 firewalls (Application Gateways) that can be installed in-line with the current
 generation of Network Layer firewalls.

Further studies are needed to assess these areas that appear to be deficient. Additional products are needed to meet the security needs in these two areas. When user mobility and multicast technologies are more stable, security protocols, products, and interfaces will be needed in those areas.

2.5 Task 5: NetWare 4 Administrator's Security Guidance Handbook

A decade ago, centralized multi-user mainframe computers were the standard architecture for allowing users to share software applications, files, printers, and other resources. The advantages of the centralized architecture were that it allowed the sharing of data and expensive resources and provided for central control and management of the data. The disadvantages were that it was not flexible in meeting user needs and did not encourage creativity in the use of data. In addition, it was a single point of failure.

The introduction of PCs brought flexibility in the way users could manipulate their data, and also encouraged the proliferation of distributed sources of data. This often meant no central control of the information and, furthermore, it meant conflicting sources of information. In addition, it meant higher equipment costs because each user wanted a printer attached to their PC so they would not have to carry a diskette to another PC in order to print a file. Very quickly, the LAN became popular as a tool to enable information, software, and printer sharing similar to what users experienced with the centralized architecture. The LAN combined the flexibility of desktop PCs with the sharing capabilities of the centralized processor.

Dedicated servers soon emerged because some server functions, such as database management, required more power than a non-dedicated PC could provide. As depicted in **Figure 2-3**, many functions have been migrated to dedicated servers. For example, dedicated servers are used to support not only application files,

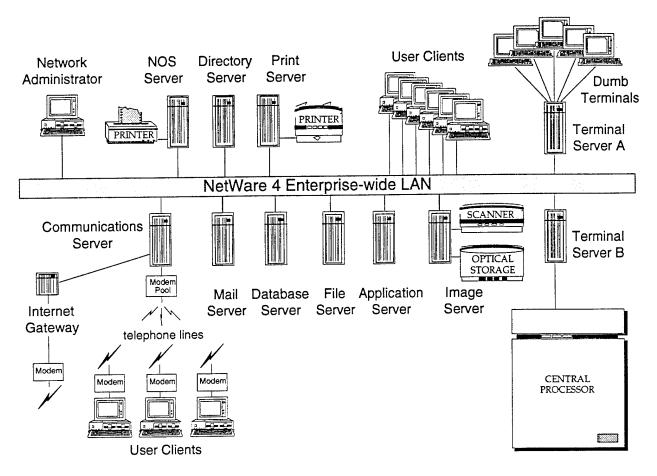


Figure 2-3. A Robust Client-Server Environment

databases, and print spooling, but also central LAN management and security, fax machines, graphic scanning, mailboxes, dial-up modems, and directory services. Even dumb terminals can still access a centralized host connected to the LAN through the use of terminal servers. Client-server strategies create relatively inexpensive computing platforms that are easy to customize for specific applications and provide magnitudes more processing power than the centralized systems they replace. In addition, they are scalable to meet current and future Naval needs.

With the centralized host model, management and security were relatively straightforward. Today, placing files and databases on dedicated servers has several of the advantages that were present in centralized systems: the centralization of data management facilitates the supervision and control of information; the servers are easier to secure and maintain because they are in one location managed by one authority; and backups are simplified for the same reasons. In fact, with fult tolerance and redundancy features, LANs can often provide a higher level of service assurance than can a mainframe. Fault tolerance and recovery capabilities are designed into many networks in order to minimize the risk of the network being unavailable and to maximize the speed of recovery when it is unavailable.

Approximately 60 percent of the network operating systems (NOSs) in operation today are Novell NetWare. Other major NOSs include AppleShare, Banyan's Vines, Artisoft's LANtastic, and Microsoft's recently introduced Windows NT. Novell NetWare was the first true file-server system available for PC LANs. NetWare runs on most PCs in either a DOS or Windows environment and supports DOS, OS/2, and Macintosh workstations. A NetWare file server makes it possible for programs running on user workstations to locate and retrieve files from the server just as though the files were being retrieved from the workstation's local hard disk. To the application program, the files look and act just as they would if they were stored locally. Applications can also be located on NetWare servers for transparent access from workstations.

NetWare 3 is currently the most widely installed version of NetWare. The management database for NetWare 3, called the *Bindery*, is specific to one server; that is, this version is designed to operate on single dedicated servers. Each NetWare 3 server is managed individually because there is no management communication between servers. Thus, the NetWare Administrator has to establish access rules in the Bindery of each NetWare 3 server. Two objects (e.g., users, printers) cannot be assigned the same name because they would not be distinguishable.

Novell's most current version of NetWare is NetWare 4. With version 4, administrators view the network as a single entity – an Enterprise Network – rather than as a collection of individual servers, each needing individual management and control. With NetWare 4, references to objects include both the name and location. Thus, two users (or other objects) having the same name can exist on the network, or even on the same server. User accounts are set up once and are given appropriate access rights to any server on the network for which they are authorized. The NetWare 4 Administrator establishes access rules with one database for the entire network. This database is called NetWare Directory Services (NDS). Servers can be added or removed with minimal effort and access rules can be applied uniformly across the network.

Government and commercial organizations face a common problem of having trained personnel rotate on to new assignments, leaving inadequately trained replacements to administer the networks. In addition, many organizations that have NetWare 3 installed are in the process of, or are contemplating, migration to NetWare 4, but their administrators have not been trained to manage NetWare 4.X networks. NetWare 4 includes new features that experienced NetWare 3 Administrators may not be aware of.

Because NDS is complex, the administrator must take certain precautions in order to avoid unknowingly creating vulnerabilities in the security structure. In addition, there are many third-party products that can be installed to further enhance security in sensitive environments. Security issues concerning sensitive environments, NetWare 4 features, and supporting third-party products must be understood by first-time administrators as well as trained NetWare 3 administrators in order to make intelligent decisions.

The purpose of Task 5 was to develop a NetWare 4 Administrator's Security Guidance Handbook. The handbook was intended for the inexperienced administrator who may not have a technical background with NetWare. The objective of the handbook was to provide consolidated, concise, and easy to read security guidance on Novell NetWare 4 so that the administrator will be able to take the correct steps to counter any threats that may arise. All major security issues and topics were raised at a very high level to acquaint the new administrator with the issues. Pointers to detailed references were included for the reader who wishes to investigate specialized topics of interest to a deeper level.

NetWare 4 security involves controlling user logins, controlling access rights to the NDS Directory tree, and controlling access rights to the file system, including setting file attributes. The first of the two major layers of security is implemented in NDS; the other in the file system. NDS is a special-purpose database which administers the security of resources, services, and user accounts. In other words, it is a logical map that allows users to locate and access resources (i.e., *objects*) anywhere in the network. NetWare Administrators are responsible for maintaining this logical map. The file system consists of volumes contained on the servers. Each volume has its own directory structure (not to be confused with the NDS Directory tree). NDS and the file system, shown in **Figure 2-4**, are separate, though closely related. In addition, login controls are implemented when user accounts are activated. Of course, physical protection of servers and their consoles is always necessary, as is security of the printing services.

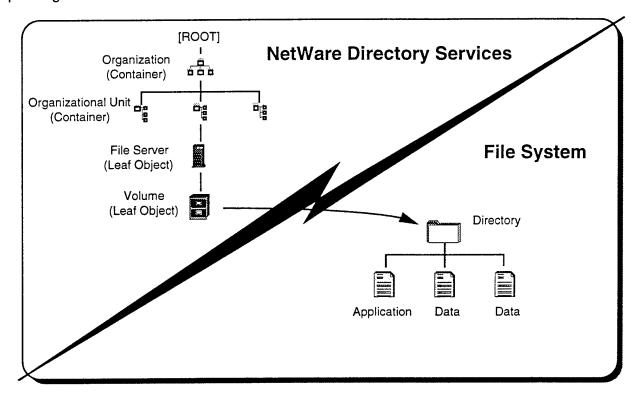


Figure 2-4. Relationship Between NDS and the File System

Security issues that are not solved by the implementation of NetWare 4 security features were discussed in the handbook. Third-party products that are available to help resolve some of those problems were identified. Other areas of interest include access controls for the workstation, enhanced authentication that incorporates one-time passwords, data encryption, network analysis and management, audit reduction, firewall security, and virus protection. Vendors have developed hardware and software products for each of these security areas. While most of the products discussed in the handbook operate independently of NetWare, they all function well in a NetWare environment. Some are designed as Virtual Loadable Modules (VLMs), which are executable files installed on the workstation, that load the DOS Requester software. The DOS Requester determines whether service requests should be directed to DOS on the local workstation or to NetWare on the server. A few are designed as NetWare Loadable Modules (NLMs) which are installed on servers to expand the functionality of the NetWare operating system. These are tightly coupled with the operating system and have instant access to other operating system services.

Naval LANs provide interconnectivity throughout a department or entire organization. This interconnectivity includes electronic mail and file transfers. Some organizations also extend the interconnectivity to other organizations. The Internet is an interconnected worldwide collection of networks that any organization may connect to if they choose. Navy organizations have recognized that it is to their advantage to allow their staff to connect to the Internet in order to extend the electronic mail and file transfers beyond their local organization. The NetWare administrator must be aware of the trend toward interconnectivity and take steps to support this need, while at the same time taking steps to protect the organization from outside tampering.

The NetWare 4 Administrator's Security Guidance Handbook described basic firewall architectures and discusses issues concerning external interfaces since many organizations are faced with the decision of whether to connect to external networks or remain isolated in the interest of better security. As discussed in NIST Special Publication 800-10 [NIST 94D], a *firewall* is needed to help protect the organization's LAN from unauthorized outside access. Another name for a firewall is *secure Internet gateway*. A firewall can be used to connect the organization's internal network to an external network and provide traffic routing services between the external and internal networks. It may also store information that the organization wishes to make public to the outside world (e.g., Web home pages and archives available for Anonymous FTP access). The traffic routing services may be implemented at the Network Layer by incorporating filtering rules in a router, or may be implemented at the Application Layer by using an Application Gateway. Each has advantages and disadvantages. Often the firewall will incorporate both approaches.

The NetWare 4 Administrator's Security Guidance Handbook attempted to surface security concerns that remain in spite of the installation of NetWare features and third-party products so that the security administrator could at least be aware of the concerns and be alert to changes that may elevate the importance of these issues.

The conclusions and recommendations of the NetWare 4 Administrator's Security Guidance Handbook were as follows:

- Security Posture It is important that the security staff understand the threats
 and vulnerabilities of the system in order to reduce security risks to an acceptable
 level. This is accomplished through performance of a risk assessment. An
 important part of the risk assessment is the quantification of the sensitivity and
 criticality of the information to be protected. Decisions concerning the
 appropriate level of security to be implemented can only be made after
 determining the sensitivity and criticality of the data.
- NetWare Administrator Training An overview of the NetWare NDS and File System structures was presented. While this will acquaint the administrator with the concepts, in-depth training on NetWare administration is required. This can be acquired from authorized Novell trainers, or when that is not possible, video training is available from several sources. Administrators should continue to attend NetWare training courses to broaden their exposure to aspects beyond basic administration. Personnel who will perform NetWare Auditor roles should also attend training courses. Participation in user groups is recommended to provide contacts among peers for the exchange of ideas and recommendations.
- Implementation of NetWare Security Features The security administrator is responsible for enforcing the organization's security policy. Guidance concerning the implementation of NetWare security features was presented. Administrators should carefully review these recommendations and consider whether they are appropriate for their organization. They should also understand the concepts so that they can modify their implementations as necessary. Once the mechanisms have been activated, they should be tested and periodically retested. Even experienced administrators make errors. Tools are available to assist in the analysis. They can identify vulnerabilities that would not have been found had the tools not been used. Protocol analyzers and network management products should be mandatory elements of the administrator's toolkit.
- Implementation of Secure External Interfaces Organizations that are considering installing modems for dial-up access or gateways to external networks face increased risks from many sources. These risks can be managed with the right tools. The handbook discussed some of the concerns and presented an overview of firewall technology. The criticality and sensitivity of the information must be well understood before a decision to permit dial-up access or connectivity to external networks can be made. Firewall technology has improved dramatically in the past year, yet there are those who still feel any firewall can be penetrated and a firewall only provides a false sense of security.
- Use of Third-party Products NetWare was not designed to provide a high level of security. Accordingly, the security features of NetWare are limited. Third-party products are available to the administrator that has a need for them. The handbook discussed products that enhance workstation access controls,

provide stronger authentication than what is delivered with NetWare, provide data encryption for privacy, augment the administrator's analysis and management toolkit, implement firewalls of varying strengths, and provide virus protection. Many of these products are relatively inexpensive and are strongly recommended. Others are more costly, yet provide such strong degrees of security that they should be considered when the criticality or sensitivity of the data dictates.

• Employee Security Awareness Training – Any security program is doomed to fail if the user community is not educated, trained, and convinced of it's importance. Employee security awareness training that clearly describes the threat, purpose for the security policy, security policy, and user responsibilities is necessary in every organization.

2.6 Task 7: Participation in Security Groups

National and international working groups are developing security standards to promote interoperability and network security. The following working groups were selected for attendance in order to observe the progress of relevant standards and develop recommendations for selecting security services in Navy systems:

- Task Group X3T5.7 Standards Committee for Open Systems Security (Accredited by American National Standards Institute) – meetings attended: August 1993
- Open Systems Environment (OSE) Implementors' Workshop (OIW) National Institute of Standards and Technology (NIST) – meetings attended: September 1993
- IEEE 802.10 Working Group Standard for Interoperable LAN and MAN Security (SILS) meetings attended: November 1993, March 1994, and July 1994
- Internet Engineering Task Force (IETF) Security Area Working Groups meetings attended: March 1994 and December 1994

In addition, meetings were attended at the National Security Agency to discuss the DGSA program, the Naval Research Laboratory to discuss Internet and Navy security programs, the Naval Computer and Telecommunications Station to discuss the Defense Message System, the Naval Air Force U.S. Pacific Fleet headquarters to tour the aircraft carrier USS Constellation, and the Naval Surface Force U.S. Pacific Fleet headquarters to tour the amphibious assault ship USS Essex. Participation in these meetings produced the following findings:

- Task Group X3T5.7 The Standards Committee for Open Systems Security was responsible for the development of three important international standards:
 - Security Frameworks for Open Systems (ISO/IEC 10181) Security frameworks developed jointly as International Telecommunications Union (ITU-T) Recommendations and as a multipart International Standard, define the means of providing protection for systems, objects within systems, and interactions between systems. This includes databases, distributed applications, open distributed processing, and open systems interconnection. Frameworks define basic security concepts, possible classes of mechanisms, services for those classes of mechanisms, functional requirements of protocols, and general management requirements.

Security frameworks are not concerned with specific implementations or methodologies for mechanisms. Other standards can use frameworks by incorporating concepts and providing specific security services and mechanisms. ISO/IEC 10181 consists of the following parts:

- Part 1: Security Frameworks Overview
- Part 2: Authentication Framework
- Part 3: Access Control Framework
- Part 4: Confidentiality Framework
- Part 5: Integrity Framework
- Part 6: Non-Repudiation Framework
- Part 7: Security Audit Framework
- Part 8: Guide to Open Systems Security.
- OSI Upper Layers Security Model (ISO/IEC 10745) The Upper Layers Security Model, to be jointly assigned as ITU-T Recommendation X.803, is concerned with development of application-independent services and protocols in order to minimize the need for application-specific application service elements (ASEs) to contain internal security services. It specifies:
 - Security aspects of communication in the upper layers
 - Upper layers support of security services, as defined in the frameworks
 - Positioning and relationships of security services and mechanisms in the upper layers, in accordance with ISO 7498-2 and ISO 9545
 - Interactions among upper layers, and between upper layers and lower layers, in providing and using security services
 - Upper layer requirements for security information management.

The model does not specify:

- Security service definitions
- Security protocol specifications
- Security mechanisms, their requirements, or their protocol requirements
- Provisions for security which are not concerned with OSI communications.

The Upper Layers Security Model provides the structure for services to be defined for the session, presentation, and application layers. The Model specifically discusses the following security services:

- Connection Confidentiality

- Connectionless Confidentiality - Data Origin Authentication

- Selective Field Confidentiality

- Connection Integrity With Recovery - Security Labeling

- Connection Integrity Without Recovery - Non-Repudiation, Origin

Connectionless Integrity

Selective Field Integrity

- Entity Authentication

Access Control

- Non-Repudiation, Delivery

- Key Management.

- Generic Upper Layer Security (GULS) Standard (ISO/IEC 11586) GULS specializes some of the application layer concepts of the Upper Layers Security Model to permit the exchange of security-related information between application processes in a distributed environment. GULS defines generic facilities to support construction of Upper Layer security protocols. These generic security facilities do not in themselves provide security services, but are construction tools for protocols which will provide security services for the upper layers. GULS facilities include:
 - A set of notational tools to support the abstract syntax specification of selective field protection requirements, and to support the specification of security exchanges and security transformations
 - A service definition, protocol specification, and PICS proforma for an application service element to support security services provided in the **Application Layer**
 - A specification and Protocol Implementation Conformance Statement (PICS) proforma for security transfer syntax, associated with Presentation Layer support for security services in the Application Layer.

GULS consists of six parts, including what was previously the Security Exchange Application Service Element (SE-ASE) being developed by ISO. A service element (SE) is a primitive defined at the interface between two adjacent layers. An application service element (ASE) is a set of functions that support application programs. An ASE represents a type of work that the user expects to be performed, such as security exchanges, along with the elements needed to perform that work. The GULS parts are:

- Part 1: Overview, Models, and Notation
- Part 2: Security Exchange Service Element (SESE) Service Definition
- Part 3: SESE Protocol Specification
- Part 4: Protecting Transfer Syntax Specification
- Part 5: SESE PICS Proforma
- Part 6: Protecting Transfer Syntax PICS Proforma.

GULS facilities will support protocols which provide the following security services required by applications:

- Entity Authentication
- Data Origin Authentication
- Traffic Flow Confidentiality
- Connection Confidentiality
- Connectionless Confidentiality
- Selective Field Confidentiality
- Non-Repudiation

- Discretionary Access Control
- Mandatory Access Control
- Labeling
- Connection Integrity
- Connectionless Integrity
- Selective Field Integrity
- Key Management.
- OSE Implementors' Workshop The OIW Security special interest group (SIG) were attended to acquire the current status of the NIST OSI standardization efforts. The objectives of the Security SIG are to define security architectures and implementation profiles including:
 - OSI security protocols
 - Cryptographic algorithms
 - Key management systems.

A specific interest of the OIW is to extend the services described in the OSI Security Architecture (ISO 7498-2) to all Integrated Services Digital Network (ISDN) applications, including voice use of the public network. The security services to be provided for ISDN are access control, authentication, confidentiality, integrity, non-repudiation, service assurance, and notarization. The primary service assurance issues are capacity, redundancy, and recovery.

- IEEE 802.10 SILS Working Group The Standard for Interoperable LAN and MAN Security (SILS) [IEEE 93A] is being developed by the IEEE 802.10 Working Group. Packet switched networks (PSNs) and wide area networks (WANs) were the architectural models used to develop the OSI Reference Model (ISO 7498) in 1984. The broadcast nature of LANs introduces vulnerabilities associated with subnetworks and routing that are not present in the Data Link Layer of PSNs and WANs because of their point-to-point nature. SILS will expand security services to protect LANs. SILS consists of four parts and a PICS Proforma:
 - 802.10 Clause 1 SILS Model
 - 802.10 Clause 2 Secure Data Exchange (SDE) Protocol
 - 802.10 Clause 3 Key Management Protocol
 - 802.10 Clause 4 Security Management.

Clause 1 provides an overview for security of local area networks and metropolitan area networks, defines terms, and provides an architecture which describes the relationship of each of the security protocols to ISO 7498-2.

Clause 2 defines the SDE Protocol to be implemented at the Data Link Layer. SDE augments standard LLC and MAC communications protocols without replacing those protocols. An SDE frame encapsulates the LLC frame and has optional fields to satisfy a broad range of security applications. SDE requires no change to the existing upper-layer protocols in the stack. SDE will operate in LANs and MANs where not all stations use SDE.

SDE provides data confidentiality through encipherment. Connectionless integrity is provided through the use of an integrity check value (ICV). Data origin authentication is achieved through the use of the integrity service, or through the use of key management and the placement of a Station ID in the SDE protected header. Access control is provided by key management or system management.

Clause 3 establishes a structure for key management to provide keying material and association attributes needed by security protocols at all layers. The GULS Standard services will be used to support SILS key management. Clause 3 allows asymmetric key management (via X.509 certificates), symmetric key management (ANSI X9.17), and manual keying, and addresses multicast keying.

Clause 4 describes management functions and protocols that support the security services provided in other clauses.

SILS provides the following security services:

- Access Control
- Data Origin Authentication
- Labeling

- Data Confidentiality
- Connectionless Integrity
- Key Management.

- Internet Engineering Task Force (IETF) The IETF began as a forum for technical coordination by contractors for the Defense Advanced Research Projects Agency (DARPA), working on the ARPANET, Defense Data Network (DDN), and the Internet core gateway system. The first IETF meeting was held in 1986 with 15 attendees. Since that time, the Internet has grown to more than six million host computers and 60 million users, and is currently doubling in size every six months. Attendance at the IETF is proportional, with just under 1,000 attendees at the last meeting. There are four groups in the IETF structure:
 - Internet Society (ISOC) and Board of Trustees responsible for Internet growth, evolution, standardization, and usage (social, political, and technical)
 - Internet Architecture Board (IAB) the ISOC technical advisory group;
 oversees two Task Forces: IETF, which considers near-term problems, and
 Internet Research Task Force (IRTF), which considers long-term problems
 - Internet Engineering Steering Group (IESG) consists of the directors of each of the IETF functional areas and the IETF Chair. Responsible for technical management of IETF activities and the Internet Standards process
 - <u>IETF itself</u> proposes solutions to technical Internet problems, specifies protocols and near-term architectures, recommends their standardization to the IESG, and provides a forum for information exchange. The IETF is divided into ten Functional Areas, one of which is the Security Area. The number of Working Groups within the Security Area increases at almost every IETF meeting. Currently, there are 10 Security Area Work Groups, with the likelihood that one more will be added in July. They are:
 - Security Area Advisory Group (saag)
 - Internet Protocol Security Protocol (ipsec)
 - Common Authentication Technology (cat)
 - Domain Name System Security (dnssec)
 - Privacy Enhanced Mail (pem)
 - Authorization and Access Control (aac)
 - Commercial IP Security Option (cipso)
 - Independent Object/Document Security (ios)
 - Authenticated Firewall Traversal (aft)
 - Web Transport Security
 - S/Key One-Time Password.

Section 3 Proposed Direction for Future Work Efforts

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Final Report: Results of the SBIR Phase II Effort

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3.0 Proposed Direction for Future Work Efforts

Networking technology has evolved significantly over the past few years and the mission of the SPAWAR INFOSEC Office (PD71) has evolved to keep pace with it. PD71 is charged with the responsibility of being the single point of contact for Navy, Marine Corps, and Coast Guard for the planning, development, acquisition, fielding, and life-cycle support of standard INFOSEC products. Network operating systems provide a wide range of client-server security features, yet they do not meet all of the Navy's security needs nor those of commercial organizations processing highly sensitive data.

An area that stands out as a problem for some commercial and Navy organizations is the protection of Sensitive Unclassified information on LANs. Another problem commercial and Government organizations face is that they are assigning inexperienced personnel to set up, provide security for, and manage their networks. In addition, many personnel who are adequately trained rotate on to new assignments, leaving inadequately trained replacements to administer the networks.

Phase II began the effort of providing security management guidance to NetWare administrators. This supports the SPAWAR Chief Engineer's missions of recommending security designs and implementation alternatives and providing security documentation reviews and support. It also supports the SPAWAR Customer Service Division missions to provide system security support, translate INFOSEC threats into security enhancements, and develop INFOSEC training programs.

It has been proposed that the SBIR Phase III effort focus on the Sensitive Unclassified environment in support of these PD71 missions.

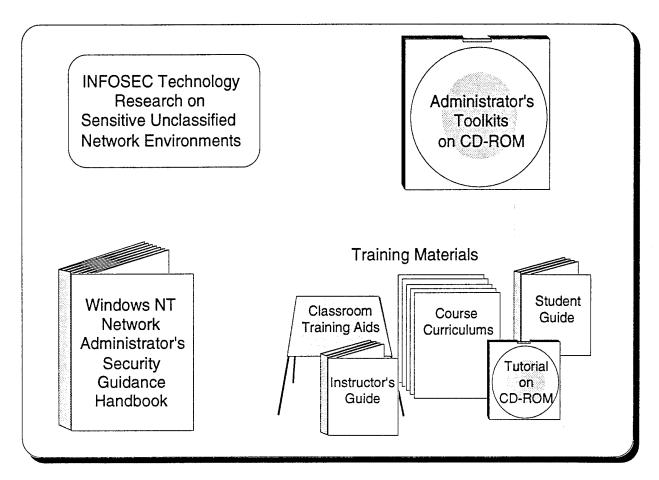


Figure 3-1. SBIR Phase III Objectives

The Phase III proposal calls for Secure Solutions to develop a comprehensive set of network security administration tools for recently assigned Novell NetWare administrators in commercial and Government organizations. It has also been proposed that Phase III tasking be broadened to include support of Windows NT environments since the recently introduced Windows NT is rapidly becoming widely implemented as well.

The products would provide guidance materials and security administration tools to help the inexperienced administrators who understand the mechanics of activating NetWare and Windows NT user accounts and establishing rights and privileges, but who lack security training for sensitive environments and need support tools and guidance concerning which security features to implement and which third-party products to install on the network. The tools would also support administrators with more security experience but who lack some specific knowledge such as knowledge of firewalls. In addition, the Phase III products can be used to brief management on security, resource, and funding needs.

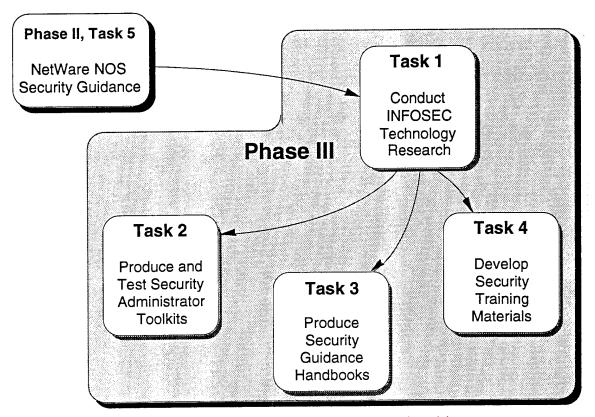


Figure 3-2. SBIR Phase III Task Relationships

The following tasks are proposed for Phase III:

- Conduct INFOSEC research Conduct INFOSEC technology research to determine requirements for Sensitive Unclassified information network environments
- Produce Security Administrator Toolkits Serve as a system integrator/broker for the Navy in the design, development, and testing of security administrator toolkits consisting of security and test tools, information resources, and a HyperText graphical user interface on CD-ROM
- Produce Windows NT Security Guidance Handbook Develop a Windows NT Administrator's Security Guidance Handbook which recommends options for securing Windows NT LANs in commercial and Government Sensitive Unclassified environments. The handbook will be modeled after the NetWare Administrator's Security Guidance Handbook developed during Phase II
- Develop Security Training Materials Develop training materials (e.g., user and administrator training requirements, course curriculum, instructor's guide, classroom training aids, student's guide, tutorials on CD-ROM, testing materials, and course evaluation forms) for commercial and Navy organizations to convey security information to NetWare and Windows NT users and administrators.

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Appendices

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Appendix A Acronyms

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Appendix A

Acronyms

ALLPOWER All Purpose Workstation Security Peripheral

ANSI American National Standards Institute
API Application Programming Interface

ARPANET Advanced Research Project Agency Network

ASE Application Service Element
ATM Asynchronous Transfer Mode

B-ISDN Broadband Integrated Services Digital Network

C4I Command & Control, Communications & Computers, and Intelligence

CD-ROM Compact Disk - Read Only Memory
CLNP Connectionless Network Protocol

CMIP Common Management Information Protocol

COTS Commercial Off-The-Shelf

CSMA/CD Carrier Sense Multiple Access with Collision Detection

DARPA Defense Advanced Research Projects Agency

DCE Data Circuit-terminating Equipment
DGSA DoD Goal Security Architecture

DISSP DoD Information Systems Security Policy

DoD Department of Defense
DQDB Distributed Queue Dual Bus
DTE Data Terminal Equipment
E3 End-to-End Encryption

FDDI Fiber Distributed Data Interface

FIPS Federal Information Processing Standard

FTAM File, Transfer, Access and Management Protocol

FTP File Transfer Protocol

GLOBIXS Global Information Exchange System

GOSIP Government OSI Profile
GOTS Government Off-The-Shelf
GULS Generic Upper Layer Security
IAB Internet Architecture Board

IC2 Integrated Interior Communications System

ICV Integrity Check Value

IEC International Electrotechnical Commission

IEEE Institute of Electrical and Electronics Engineers, Inc.

IESG Internet Engineering Steering Group IETF Internet Engineering Task Force

INFOSEC Information Security
IP Internet Protocol

IRTF Internet Research Task Force
ISDN Integrated Services Digital Network
ISO International Standards Organization

Appendix A – Acronyms (continued)

ISOC Internet Society

KMP Key Management Protocol

LAN Local Area Network

LAPB Link Access Procedures – B

LLC Logical Link Control

LOCKTM Logical Coprocessing Kernel MAC Mandatory Access Control Media Access Control

MAC Message Authentication Code MAN Metropolitan Area Network

MISSI Multilevel Information Systems Security Initiative

MLS Multilevel Security

MSP Message Security Protocol

NCCOSC Naval Command, Control, and Ocean Surveillance Center

NDS NetWare Directory Services

NIST National Institute of Standards and Technology

NLSP
Network Layer Security Protocol
NOS
Network Operating System
NRAD
NCCOSC RDTE Division
NRL
Naval Research Laboratory
NSA
National Security Agency
NSWC
Naval Surface Warfare Center
OIW
OSE Implementors' Workshop

OSE Open Systems Environment
OSI Open Systems Interconnection

OSI RM OSI Reference Model

PCI Protocol Control Information

PCMCIA Personal Computer Memory Card International Association

PDU Protocol Data Unit

PDS Protected Distribution System

PEM Privacy Enhanced Mail PGP Pretty Good Privacy

PICS Protocol Implementation Conformance Statement

PSN Packet Switched Network

SBIR Small Business Innovation Research
SDE Secure Data Exchange Protocol
SDNS Secure Data Network System

SE Service Element

SESE Security Exchange Service Element

SILS Standard for Interoperable LAN and MAN Security

SMDS Switched Multimegabit Data Service
SMIB Security Management Information Base

SMP Security Management Protocol SMTP Simple Mail Transfer Protocol

SNMP Simple Network Management Protocol

Appendix A – Acronyms (continued)

SONET SP2L SP3 SP4 SP7 SPAWAR TADIXS TCP TLSP TP0	Synchronous Optical Network Security Protocol 2 for LANs Security Protocol 3 Security Protocol 4 Security Protocol 7 Space and Naval Warfare Systems Command Tactical Data Information Exchange System Transmission Control Protocol Transport Layer Security Protocol Connection Oriented Transport Protocol, Class 0
TP1	Connection Oriented Transport Protocol, Class 1
TP2	Connection Oriented Transport Protocol, Class 2
TP3	Connection Oriented Transport Protocol, Class 3
TP4	Connection Oriented Transport Protocol, Class 4
UDP	User Datagram Protocol
VLM	NetWare Virtual Loadable Module
WAN	Wide Area Network

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Appendix B
References

Final	Report:	Results	of the	SBIR	Phase	II	Effort
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